



FOR IMMEDIATE RELEASE

Midnight Games announces *Exorcise the Demons*

Studio releases announcement trailer for asymmetric-coop game: *Exorcise the Demons*, and launches Kickstarter campaign

PARIS, France - May, 19 2017 - Midnight Games, a young Paris based game studio today released the Announcement trailer for their new game: *Exorcise the Demons*.

<https://www.youtube.com/watch?v=apwrHyO8G2c>

Exorcise the Demons is an exorcism-themed communication game, based on asymmetric cooperation gameplay. The multiplayer experience relies on the fact that one player holds the controller and acts in-game, while the other players are holding a book full of information to read, decipher, and communicate.

“We want this game to be accessible and entertaining to play in many ways” said Sophian Atigui, Founder and Game Designer at Midnight Games. “And this is why the asymmetric cooperation will be the core of the experience we deliver in *Exorcise the Demons*”.

“In a nutshell, *Constantine* meets *Keep Talking and Nobody Explodes*” describes Jean-Raphaël Ferrière, Marketing Manager at Midnight Games.

While the gameplay is inspired by Steel Crate Studio’s *Keep Talking and Nobody Explodes*, the developers wanted to bring their interpretation of this gameplay.

Exorcise the Demons is a game developed with the ambition to deliver several experiences in one game, and to highlight the fact that gamers don’t always use controllers.

The release date has not been announced yet, even if the studio believes the game might be ready during Q3/Q4 2017.

For more information, please visit: [Press Kit](#)

Facebook: <https://www.facebook.com/MidnightGamesOfficial/>

Twitter: [@MidnightGamesFR](#)

ETD website: <http://exorcisethedemons.strikingly.com/>

Link Steam:

<http://steamcommunity.com/sharedfiles/filedetails/?id=923078633&searchtext=exorcise+the+demons>

About Midnight Games

Midnight Games is a french indie games studio based in Paris and founded in 2015 by Sophian Atigui, with the mission of bringing immersive and original experiences to players of all kinds. In Q3 2016, Midnight Games released its first game, Running Gods (PC, iOS, Android) and made its first steps into the industry.