

Beat-synced MODSORK playable at EGX Leftfield Collection

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MODSORK is a super challenging arcade game that combines the control scheme of "Brothers: A Tale.." with arena gameplay similar to "Geometry Wars".

The current prototype features beat-synced game elements and will be playable at EGX Birmingham 2015, having been selected for its Leftfield Collection. MODSORK and its developer can be found in hall 20.

Youtube: [Latest Gameplay Video](#)

Press Kit: [Press Kit](#)

Prototype: [MODSORK Prototype](#) (only for press)