

# Alpha Decay – First-Person Shooter meets basebuilding – launches on Steam September 2<sup>nd</sup>

**Two Headed Monkey is pleased to announce that Alpha Decay, a crossover between First-Person Multiplayer-Shooter and basebuilding, will be released on September 2<sup>nd</sup> on Steam for Windows PC.**

**August 31, 2016 – Flensburg, Germany** – Two Headed Monkey UG has announced that 'Alpha Decay' will launch on Steam September 2<sup>nd</sup> 2016 after getting 'greenlit' in August.

**Alpha Decay** is a crossover between First-Person Multiplayer-Shooter and basebuilding, where your goal is to destroy the enemies base while you defend and build up your own. Each team has a core that needs to be defended. You need to team up and gather resources to further build up the base. Different types of buildings allow different strategies, like forging powerful guns for your team or attacking the opponent with airstrikes.

Besides battling against other players, you also fight the ongoing radioactive decay that is slowly devouring your core. Once your core reaches a certain level of decay it will explode and take your entire base with it.

„We got tired of modern First-Person Shooters that only focus on how quick you can shoot people in the shortest amount of time. That's why we wanted to create a shooter that still contains the action and adrenaline you get from modern FPS, but enhance it with strategic decision-making. **Alpha Decay** is basically a crossover between Halo and Age of Empires.“ says Two Headed Monkey CEO Oliver Stolpmann.

The game's core features:

- 4vs4 online multiplayer shooter
- Procedurally generated levels
- Teambased gameplay - You and your teammates need to build up the base cooperatively!
- Gather and manage resources
- Fight against the decay as well as other player
- Thousands of different building and weapon combinations
- Upgrade your guns and character
- Day and night cycle with dynamic weather system
- Get new weapons through boosters

Alpha Decay will be released through Steam Early Access on September 2<sup>nd</sup> for Windows PC. To learn more about the game visit our [Steam store page](#).

## About Two Headed Monkey

Two Headed Monkey is a gameplay focused indie game studio based in Flensburg, Germany. Our goal is to create high-quality indie games that focus on unique game concepts that deliver a new experience for the player.

## Contact info

Two Headed Monkey CEO Oliver Stolpmann  
contact@twoheadedmonkey.net

Presskit: [www.alphadecaygame.com/presskit/AlphaDecayPresskit\\_small.zip](http://www.alphadecaygame.com/presskit/AlphaDecayPresskit_small.zip)

Steam: <http://store.steampowered.com/app/513970>

Twitter: <https://twitter.com/TwoHeadedMonkey>