

Release date for Sleepy Mouse[®] game confirmed!

75-level puzzle game for iPhone and iPad due to release
9th August 2016 on App Store



London, UK 26th July 2016: Set your alarms and fire up the fondue, the release date for Sleepy Mouse[®] has been confirmed as Tuesday 9th August 2016 for the 75-level 2D puzzle game from Start Get Ready[®]. The utterly addictive physics based puzzler will launch across all markets as an iOS app for both iPhone and iPad and will be free to play with no in-app purchases.

Sleepy Mouse uses a physics based interface with a pull back and aim mechanism on the cheese, challenging players to navigate obstacles before Sleepy Mouse wakes.

Dan Norris, Sleepy Mouse game developer and owner of Start Get Ready, "I wanted to create a fun game that was simple to play but utterly addictive. Something that you can just pick up and play on the go and offers players something a bit different in terms of mobile game physics".

Sleepy Mouse incorporates beautiful graphics telling the story of Sleepy Mouse - the little mouse who likes to sleep, loves his cheese, but hates to wake up hangry!

Media Release for Immediate Distribution

Game features:

- Holes in the wall, fridge magnets, alarms and traps will try to steal Sleepy Mouse's cheese
- Make friends with blue cheese if you don't want to leave Sleepy Mouse in a stink!
- Shot complexity maximises scores
- Incorporates Everyplay so you can record levels and show off scores to friends
- Uses Unity Ads enabling players to unlock the next level if they are stuck and come back later. Ads are suitable for all ages

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Notes to Editors

Promo codes are available upon request. Sleepy Mouse will be available to download from the App Store <https://itunes.apple.com/us/app/sleepy-mouse/id1100277247>. Sleepy Mouse game imagery and interviews with Dan Norris, the maker of Sleepy Mouse and owner of Start Get Ready can be made available upon request.

About Start Get Ready©

Start Get Ready© is an independent UK games company. Sleepy Mouse© is set to be the first game to be released by Start Get Ready, August 2016. Dan Norris, owns Start Get Ready. Dan is a French Polisher by day, and solo independent games developer by night!

www.StartGetReady.com

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