

LOW EYED STUDIOS

Territory

A fun game that makes it's player indirectly know how valuable trees are in real life.

November 27th,2016 - Low Eyed Studios is very excited to announce it's new (indirectly) 'survival environmental' game : "Territory" , for Windows and Mac!

You live on an island , build what you need from it's trees reasonably , eat from it's fruit , and drink from the ocean around.

Until one day , a ship full of people comes and decides to move in to the island. They start cutting down a lot of trees excessively to free up space and build houses.

With trees being cut down you start losing resources and can't really keep building your essentials to live , nor eat and live on their fruit.

You will have to start defending your island and what's on it to mark it as your territory by fighting the enemies , plant trees , and using the island resources (trees,fruit,water..etc) reasonably.

Teaser Trailer :

<https://www.youtube.com/watch?v=tCTH46X3U0k>

This game indirectly teaches it's players how important trees are , in the game they'll start having no food or wood to build , therefore in real life they'll start caring more about trees and actually realize what happens when 1 tree gets cut down.

“If a tree falls in the forest and nobody is there to hear it, doesn't it just lie there and rot?” - Chuck Palahnuik

Territory will be on steam greenlight soon , and when launched , with each game purchase, 5 trees will be planted by donating money to special trees organizations.

Fundraising campaigns

We're running campaigns until January 31st ,2017 on GoFundMe ([Click Here](#) to go the campaign page) , and we're trying to run campaigns on Fig and PixelFunder for better funding.

About us

Low Eyed Studios , is and independent video games studio looking to create unique games only. For more visit our [Twitter account](#) or [Facebook page](#).

Contact us

Name : Loai Qubti

Email : Low.Eyed.Studios@gmail.com

