

FOR IMMEDIATE RELEASE
Contact for press and review copies:
John D. Moore, johndmoore5@gmail.com

***Save the birds—but don’t expect gratitude!***

**UNGRATEFUL BIRDS: NO GOOD DEED &
UNGRATEFUL BIRDS: CALL OF THE DESERT**

Now available for Windows PCs

**SALT LAKE CITY, Jan. 9, 2023**—Would you help a bird in need? Even if that bird wasn’t grateful?

**UNGRATEFUL BIRDS: NO GOOD DEED** and **UNGRATEFUL BIRDS: CALL OF THE DESERT** are a pair of fast-paced, comic action platformers that take you (and a friend, if you like!) into nature, where birds have been locked up in cages by some anonymous miscreant. Pick up and throw stones at the cages to break them open—but once freed, these ungrateful birds will pick up those very same stones and attempt to drop them on you. Free the birds, dodge their attacks, and run away!

**WHATNOT STUDIOS** is proud to announce that **NO GOOD DEED** and **CALL OF THE DESERT** are available for Windows PCs now through itch.io. These companion games are sequels to **UNGRATEFUL BIRDS**, which was featured by Joel Couture on [IndieGames.com](https://web.archive.org/web/20170706144441/http%3A/indiegames.com/2017/07/save_birds_who_are_less_than_t.html) in 2017.

**FEATURES**

* Dozens of challenging stages
* Two-player cooperative mode with support for customizable keyboard and gamepad controls
* English- and Japanese-language support
* Normal and Easy difficulties
* Original music track by **Amon26**

Following a classic shareware model, **NO GOOD DEED** is available for free, and the **CALL OF THE DESERT** episode, featuring 16 unique stages, a setting inspired by the red-rock deserts of southern Utah and the Navajo Nation, and new birds to save, is available for $5.99 USD.

[[Trailer link](https://www.youtube.com/watch?v=byVbRSYdz8g)] [[Game page at **itch.io**](https://jdmgames.itch.io/ungrateful-birds-no-good-deed)]

**About Whatnot Studios & John D. Moore**

**WHATNOT STUDIOS** is the label of independent video game developer **JOHN D. MOORE**, a solo hobbyist who has released dozens of games, including **EXPLOBERS**, **CAVERNS OF KHRON**, **TEMPLE OF THE WUMPUS**, and **SALT LAKE STORIES**, whichwasnominated forGame of the Year at the 2021 Utah Game Developers Awards. His games have also appeared at SAAM Arcade at the Smithsonian Institute and Babycastles in New York City. Follow him on [mastodon.online](https://mastodon.online/%40jdm0079) and [Twitter](https://twitter.com/jdm0079).