

Dungeonhaven named NVIDIA Edge Program Recipient

June 1, 2018

Developer: Cold War Game Studios

Release Date: 2019

Platforms: PC, Consoles TBD

Contact:

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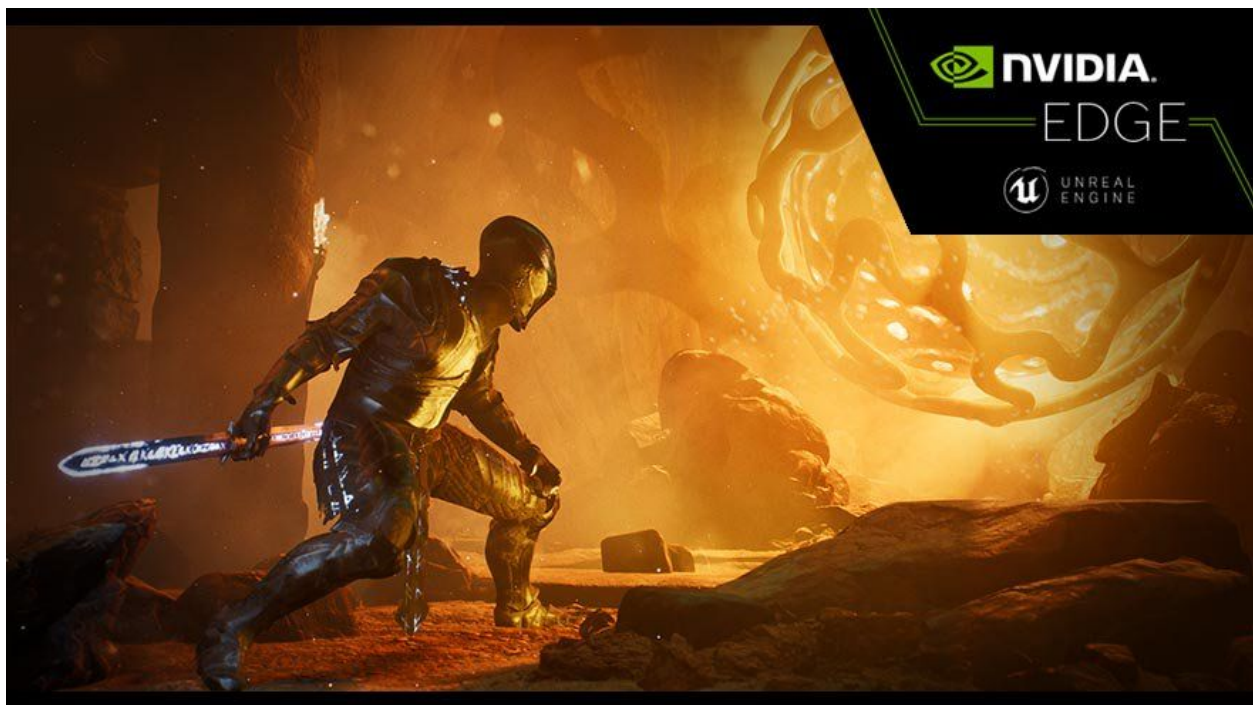
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The Dungeonhaven team is honored to have been named a Nvidia Edge Program Recipient. Dungeonhaven is built in Unreal Engine 4 and is incredibly grateful to the Unreal community for their support.

[From Unreal:](#)

"In an effort to recognize developers that produce visually outstanding works in Unreal Engine and reward them with top-of-the-line hardware, Epic Games partners with NVIDIA to offer the NVIDIA Edge Program through which selected teams receive a GTX 1080 Ti."



For more:

<https://www.unrealengine.com/en-US/blog/nvidia-edge-program-recipients---may-2018>